

Projectile motion

These notes present the solution of the problem #43 from Ch. 3 of Serway&Jewett.

A projectile is launched up an incline (incline angle ϕ) with an initial speed v_i at an angle θ_i with respect to the horizontal ($\theta_i > \phi_i$), (see the setup on the right of Fig. 1).

(a) Show that the projectile travels a distance d up the incline, where $d = \frac{2v_i^2 \cos \theta_i \sin(\theta_i - \phi)}{g \cos^2 \phi}$.

(b) For what value of θ_i is d a maximum, and what is that maximum value?

Review of the task: (a) to check that the distance along the incline $d = |OP|$ is given by a certain formula, and (b) to find the value of θ which, for a fixed ϕ , gives us the maximum value of the range d . To solve the problem we have at least two choices for the co-ordinate system.

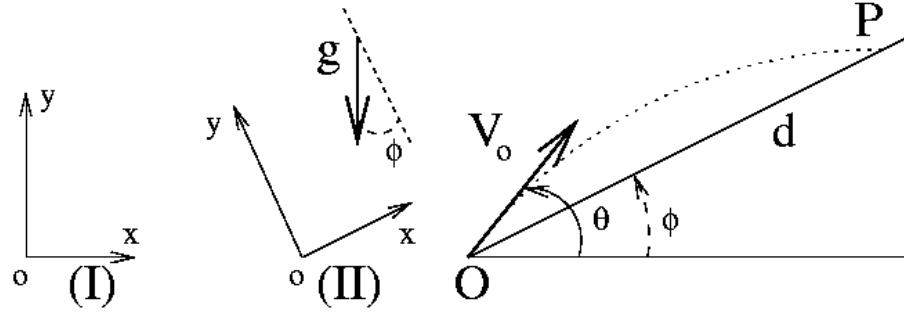


Figure 1: The setup. Some notations have been changed for the sake of clarity.

The choice (I) has the x axis along the baseline of the incline, while the second choice (II) has the x axis along the incline itself (see Fig. 1).

We write the kinematic equations the usual way. For the case (I) we have

$$x = (v_0 \cos \theta)t, \quad (1)$$

$$y = (v_0 \sin \theta)t - \frac{g}{2}t^2. \quad (2)$$

It's obvious that the point of impact with the incline (P) is a point on the trajectory $y = Y(x)$, with Y being the function one gets by eliminating t using (1) and (2). By doing so we obtain

$$y = x \tan \theta - \frac{g}{2v_0^2 \cos^2 \theta} x^2 \quad (3)$$

The coordinates of P $(x_P, y_P) = (d \cos \phi, d \sin \phi)$ have to satisfy (3), and hence we get

$$d \sin \theta = d \cos \theta \tan \theta - \frac{g d^2 \cos^2 \theta}{2 v_0^2 \cos^2 \theta}. \quad (4)$$

Equation (4) has two solutions. One of them is $d = 0$ as expected. The other one is¹

$$d = -\frac{2v_0^2 \cos^2 \theta}{g \cos^2 \phi} (\sin \phi - \cos \phi \tan \theta) = \frac{2v_0^2 \cos \theta \sin(\theta - \phi)}{g \cos^2 \phi}, \quad (5)$$

which coincides with the expression provided.

¹A bit of trigonometry: $\sin \alpha \cos \beta - \cos \alpha \sin \beta = \sin(\alpha - \beta)$, $\cos \alpha \cos \beta - \sin \alpha \sin \beta = \cos(\alpha + \beta)$, $\sin \alpha \cos \beta = [\sin(\alpha + \beta) + \sin(\alpha - \beta)]/2$

For the case (II) the equations of motion read

$$x = [v_0 \cos(\theta - \phi)]t - \frac{g \sin \phi}{2} t^2, \quad (6)$$

$$y = [v_0 \sin(\theta - \phi)]t - \frac{g \cos \phi}{2} t^2. \quad (7)$$

Apparently we got a complication, since both x and y are now quadratic in t . Fortunately, in the case (II) the condition which gives us the distance d is particularly simple, and removes the above mentioned obstacle. Namely, one observes that for the choice (II) we have $y = 0$ only at points O (where $x = 0$) and P (where $x = d$). Equation (7) then gives us

$$0 = t \left(v_0 \sin(\theta - \phi) - \frac{g \cos \phi}{2} t \right), \quad (8)$$

with two solutions for the flight time. One is the trivial $t = 0$, the other one, corresponding to the impact time at P is

$$t = \frac{v_0 \sin(\theta - \phi)}{g \cos \phi}. \quad (9)$$

Substituting (9) into (6) (see also footnote 1) we get the distance d along the incline, namely

$$d = \frac{2v_0 \sin(\theta - \phi)}{g \cos \phi} \left\{ v_0 \cos(\theta - \phi) - \frac{g}{2} \sin \phi \frac{2v_0 \sin(\theta - \phi)}{g \cos \phi} \right\} = \frac{2v_0^2 \sin(\theta - \phi) \cos \theta}{g \cos^2 \phi}. \quad (10)$$

Moral: both methods worked just fine.

Note: To get d we didn't divide anywhere by expressions which vanish when $\phi = 0$. Hence, we expect that in the limit $\phi \rightarrow 0$ the expression for d recovers a known result for projectile motion (e.g. find the range for given initial v_0 and angle θ with horizontal). In our case, for $\phi = 0$ we get $d = v_0^2 \sin 2\theta / g$, so the check for a limiting case is passed.

To solve the part (b) we also have at least two choices.

One choice would be to take the derivative of d with respect to θ , while keeping v_0, ϕ, g constant, and demand $\frac{\partial d}{\partial \theta} = 0$. This will give us θ for which d has an extremum or saddle point. We need then to check that this extremum is indeed a maximum.

The other choice is to rewrite the expression for d in such a way that the answer becomes obvious. We will pursue this path.

Let us note that for given v_0, ϕ, g (and kept constants) the only factor in the expression for d that depends on θ is $\sin(\theta - \phi) \cos \theta$. This can be rewritten as (see footnote 1)

$$\sin(\theta - \phi) \cos \theta = \frac{1}{2} \{ \sin(\theta - \phi + \theta) + \sin(\theta - \phi - \theta) \} = \frac{1}{2} \{ \sin(2\theta - \phi) - \sin(\phi) \}. \quad (11)$$

For a fixed ϕ the above expression reaches its *maximum* value for $\sin(2\theta - \phi) = 1$, which implies that $2\theta - \phi = \pi/2$. One may easily check that for $\theta, \phi \in (0, \pi/2)$ this is the only solution of $\sin(2\theta - \phi) = 1$. Hence, the angle which gives us the maximum d is $\theta = \frac{\pi}{4} + \frac{\phi}{2}$. Using (11), the maximum value of d is found to be

$$d = \frac{v_0^2}{g \cos^2 \phi} (1 - \sin \phi) \quad (12)$$

Note: In the limit case $\phi \rightarrow 0$, eqn. (12) gives us the well known result $d = v_0^2 / g$.