

LECTURE #18 – SUMMARY

Non-Constant Forces - Springs

When stretched, a spring exerts tension forces to oppose the stretching.
 When compressed, a spring exerts compression forces to oppose compression.
 The force exerted by a spring is proportional to distance stretched or compressed.

Hooke's Law (for an ideal spring): $F_s^o = -kx$

where F_s^o = force exerted by spring (on object), k = spring constant (units of N/m),
 x = distance the spring is stretched or compressed from equilibrium, and "-" sign
 indicates that the spring force is opposite the stretching or compression.

By Newton's Third Law, we can calculate the force applied to the spring.

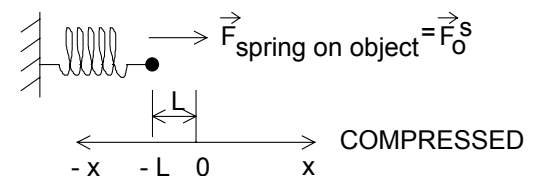
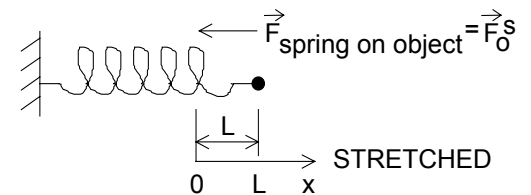
$$F_s^o = +kx \quad (\text{from } F_s^s + F_s^o = 0)$$

Work done in stretching spring from $x=0$ to $x=L$:

$$W = \int_{x_i}^{x_f} F_x dx = \int_0^L F_s^o dx = \int_0^L kx dx = \frac{1}{2} kx^2 \Big|_0^L = \frac{1}{2} kL^2$$

Work done in compressing spring from $x=0$ to $x=-L$:

$$W = \int_0^{-L} F_s^o dx = \int_0^{-L} kx dx = \frac{1}{2} kx^2 \Big|_0^{-L} = \frac{1}{2} kL^2 \text{ (same)}$$



In order to apply the Work-Energy Theorem, we need to include the force that the wall exerts on the spring. By Newton's Second Law, $|F_s^w| = |F_s^o|$, so the net force is zero. This is consistent with $K_f = K_i$.

Non-Constant Forces - Uniform Circular Motion

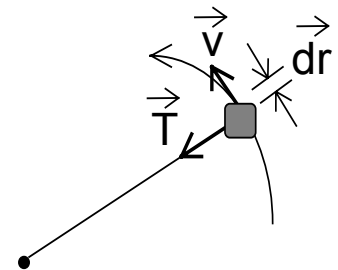
Consider an object being swung on a string, with no gravity.

$$W_{\text{net}} = \int_{\vec{r}_i}^{\vec{r}_f} \vec{F}_{\text{net}} \cdot d\vec{r} = \int_{\vec{r}_i}^{\vec{r}_f} \vec{T} \cdot d\vec{r}$$

$$\vec{T} \perp d\vec{r} \quad \therefore \vec{T} \cdot d\vec{r} = 0, \text{ so } W_{\text{net}} = 0 \text{ for UCM}$$

Alternatively, apply the Work-Energy Theorem:

$$K = \frac{1}{2} mv^2 = \text{constant} \quad \therefore K_f = K_i \quad \text{and again } W_{\text{net}} = 0$$



What about non-uniform circular motion?

- v is no longer constant and $\therefore W_{\text{net}} \neq 0$
- $\vec{a}_{\parallel} \neq 0$ (changes speed) and $\therefore W_{\text{net}} \neq 0$