"If I shall have sufficient strength to improve and amplify what was written and published by me up to now about motion by adding some little speculations, and in particular those relating to the force of percussion, in the investigation of which I have consumed hundreds and thousands of hours, and finally reduced this to very easy explanation, so that people can understand it in less than half an hour of time."

> Galileo Galilei (1564-1642) in a letter to Giovanni Battista Baliani

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## **PHY100 - Some Reminders**

#### Homepage

- → http://www.atmosp.physics.utoronto.ca /people/strong/phy100/phy100.html
- Portal/Blackboard
  - → I have activated the course on the Portal, but will be using the external homepage to provide course content
- Textbook
   → Physics: Concepts and Connections, Fifth Edition, Art
   Hobson, Pearson Education (2010) in the Bookstore
- Tutorials
  - $\rightarrow$  Begin next week: January 15, 16, 17
- $\rightarrow$  There will be a weekly quiz, starting next week!
- Office hours: 3-4 PM Tuesdays and Thursdays
  PHY1005 (K, Strang) Lecture 2 Stief

### **Tutorials – One per Week**

• Six groups / four time slots to choose from:

- → TUT 0101 12-1 Tuesday (room RW142)
- → TUT 0102 12-1 Tuesday (room LM155) → TUT 0201 12-1 Wednesday (room SS2128)
- $\rightarrow$  TUT 0301 1-2 Wednesday (room RW142)
- $\rightarrow$  TUT 0401 12-1 Thursday (room RW142)
- $\rightarrow$  TUT 0402 12-1 Thursday (room UC177)
- Tutorial groups are capped at 33 students
- Last day to register on ROSI is January 20
- Please enroll before tutorials start on Tuesday, January 15
- I will post room and TA assignments by January 15

## Current Assignments ...

#### For today:

• Read Sections 3.2, 3.3, 3.4, 3.5

For Lecture 3:

Read Sections 4.1, 4.2, 4.3

## Suggested Conceptual Exercises:

- Chapter 1: 23, 25, 27, 33, 35
- Chapter 3: 1, 3, 7, 9, 11, 19, 21, 25

#### Enroll in tutorial section by Tuesday, Jan 15

Go to your first tutorials next week

## **Review of Lecture 1**

- Introduced the course
- Discussed "What Is Science?"
  - → combines theory with observations
  - → addresses "How do we know?"
- Described the scientific process
- Started to examine how things move
- Introduced Aristotle's theories of motion
  - $\rightarrow$  natural, violent, and celestial motion
  - $\rightarrow$  consistent with our intuition, but wrong!
  - ightarrow dropped and pushed lots of objects

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## **Plan for Lecture 2**

#### Textbook, Sections 3.2, 3.3, 3.4, 3.5

- Galileo's Law of Falling
- Galileo's thought experiment: inclined plane
- The Law of Inertia
- Kinematics: describing motion
  - → distance and time
  - $\rightarrow$  speed
  - $\rightarrow$  velocity
  - $\rightarrow$  acceleration

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## **Recap: Aristotle on Motion**

- 1. Raised objects fall toward Earth's surface (natural motion) Observations: dropped book, paper, balls
- 2. Heavier objects fall faster (have more of element Earth, so seek ground more strongly) Observations: book fell faster than sheet of paper
- Moving objects come to rest (need violent motion, a push or pull, to move)
   Observations: slid book and rough ball across the table – both
- came rapidly to rest
- 4. Objects at rest remain at rest Observations: book and ball at rest stay there PHY1005 (K. Strong) - Lecture 2 - Stide

## But ...

#### ... more experiments showed that

- A flat piece of paper fell slower than a crumpled one, despite having the same mass
- A small piece of paper dropped just above the book fell at a similar speed
- Balls of different masses fell at similar speeds
- A smooth ball rolled much further along the table

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## Galileo's Law of Falling

 Galileo did detailed studies of falling and rolling objects, and formulated his Law of Falling:

If air resistance is negligible, then any two objects that are dropped together will fall together, regardless of their weights and their shapes, and regardless of the substances of which they are made.

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# Apollo 15 Hammer and Feather Experiment

NASA Astronaut Dave Scott demonstrates gravity on the Moon http://www.hq.nasa.gov/alsj/a15/video15.html#closeout3



## **Galileo's Thought Experiment**

- Let's throw a ball across the room.
  - → Once it leaves my hand, what keeps it moving?
  - → Aristotle says there must be a constant force to keep it in motion.
- Galileo's thought experiment: Let a ball roll down an incline; it will speed up. Let it roll up the incline; it will slow down. In between, on a perfectly flat surface with no friction, the ball will keep rolling at a constant speed forever.

## **Galileo's Method**

- Experimentation, to test a specific hypothesis
- Idealization, to eliminate side effects
- · Consider only one question at a time
- Quantitative methods: precise measurement

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# The Law of Inertia



Descartes (1596-1650) imagined turning off air resistance, friction, and gravity.

The Law of Inertia (also Newton's 1<sup>st</sup> Law): A body that is subject to no external

influences (also called external forces) will:

 stay at rest if it was at rest to begin with
 keep moving in a straight line at constant speed if it was moving to begin with.

In other words, all bodies have inertia.

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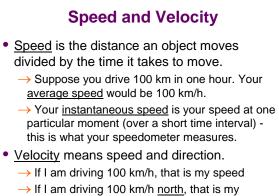
# **Describing Motion**

- Distance and Time
- Speed and Velocity
- Acceleration
- Using graphs to describe motion

# **Distance and Time**

- We need two ideas to describe motion: velocity and acceleration.
- We define these in terms of two fundamental and directly measurable quantities: distance and time, measured by meter sticks and clocks.
- distance units of length meters (m)
- time units of time seconds (s)

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PHY100S (K. Strong) - Lecture 2 - Slide 1

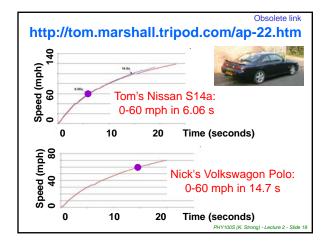
velocity

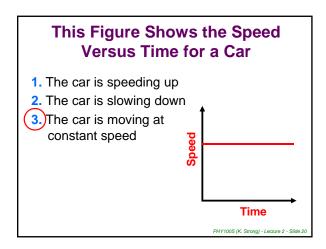
# Acceleration

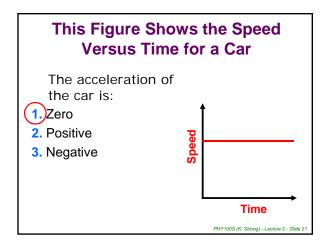
- The Law of Inertia tells us that an undisturbed object will keep moving with a constant velocity.
- If an object's velocity is changing, it is accelerating.
- <u>Acceleration</u> is the rate of change of velocity: acceleration = (change in velocity) / (time to make the change)
- Acceleration is measured in (m/s)/s, or m/s<sup>2</sup>.

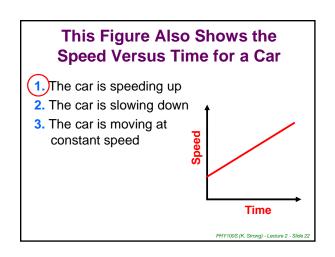
PHY100S (K. Strong) - Lecture 2 - Slide 17

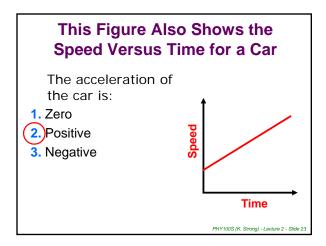
# Using Graphs to Describe Motion Flash animation http://faraday.physics.utoronto.ca/PVB/Harri son/Flash/ClassMechanics/MotionDiagram/ MotionDiagram.html

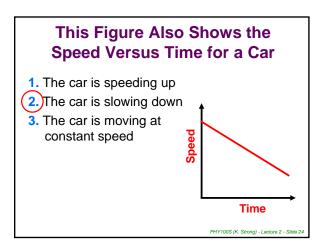


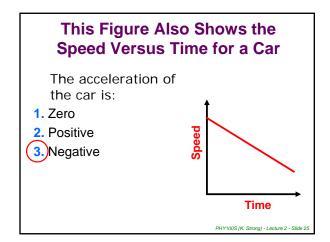


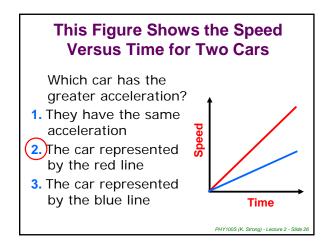


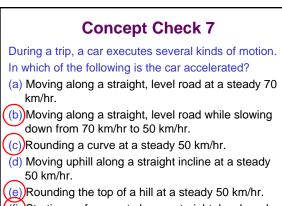












(f) Starting up from rest along a straight, level road.